

# THERMINATOR 2 <sup>1</sup>

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*“New make, new models, new mission”*



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<sup>1</sup> <http://www.ifj.edu.pl/dept/no4/nz41/therminator2>

# Outlook

- What (*or who?*) is THERMINATOR 2,
- Physics behind the code,
- How to use THERMINATOR 2,
- Possible extensions of THERMINATOR 2,
- FAQ: How to add my own model, and how can we help you in doing so.

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  - subsequent space-time evolution and decays of hadronic resonances in cascades,
  - calculation of various physical observables such as:  $p_T$ - or  $m_T$ -spectra, flow coefficients e.g.  $v_1$ ,  $v_2$ ,  $v_4$ , femtoscopy: two-particle correlation function, HBT radii, and many more.



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- separate code to carry out the **analysis of the HBT correlation**
- shell scripts, cluster calculation — tested with **TORQUE**

# Physics behind THERMINATOR 2

## statistical hadronization

The key element of the success behind the statistical approach is the inclusion of the full list of hadronic resonances.

- TH2 includes 381 particles from the PDG
- resonance decay via two or three-body decay channels
- decay channel database file has over 1800 entries

# Physics behind THERMINATOR 2

## Cooper-Frye formalism

The number of hadrons being produced on the freeze-out hypersurface  $\Sigma^\mu$

$$N = (2s + 1) \int \frac{d^3p}{(2\pi)^3 E_p} \int d\Sigma_\mu(x) p^\mu f(x, p)$$

where

$$f(p \cdot x) = \left\{ \exp \left[ \frac{p_\mu u_\mu - (B_{\mu B} + I_{3\mu} I_3 + S_{\mu s})}{T} \right] \pm 1 \right\}^{-1}$$

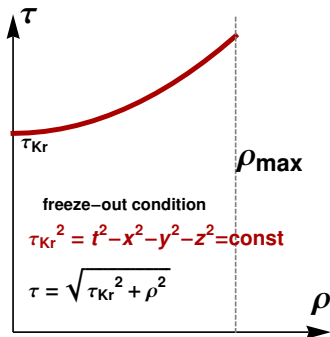
is the phase-space distribution of particles, and  $d\Sigma_\mu$  is the 3-dimensional element of the freeze-out hypersurface.



# Physics behind THERMINATOR 2

## Hydro inspired models

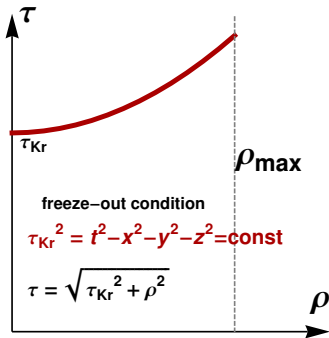
### ■ Krakow Single Freeze-Out Model



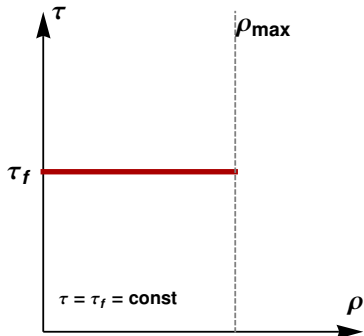
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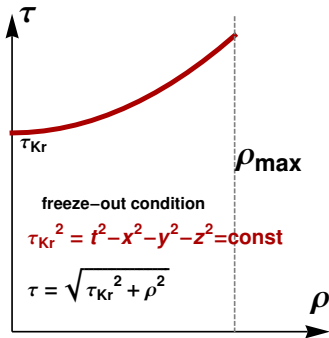
### ■ Blast-Wave Model



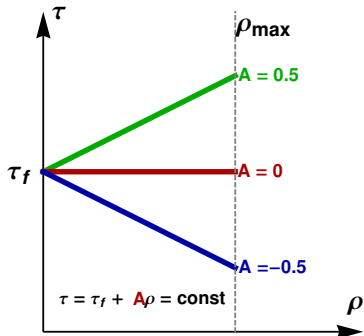
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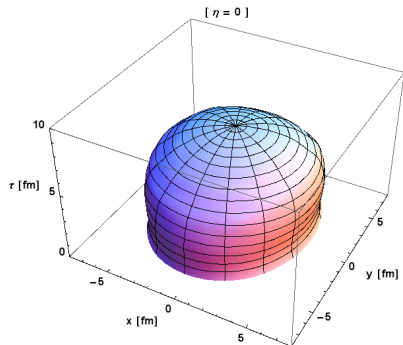
### ■ Blast-Wave and A-class Blast-Wave [BWA]



# Physics behind THERMINATOR 2

## Hydro based models

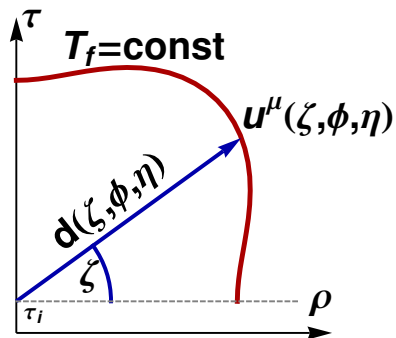
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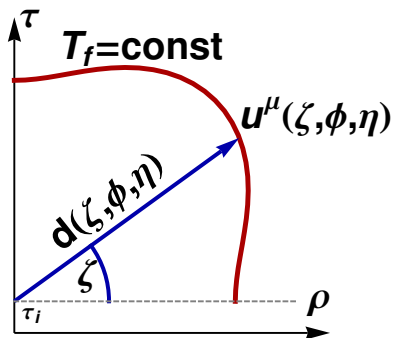
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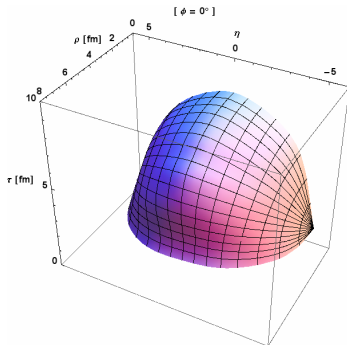
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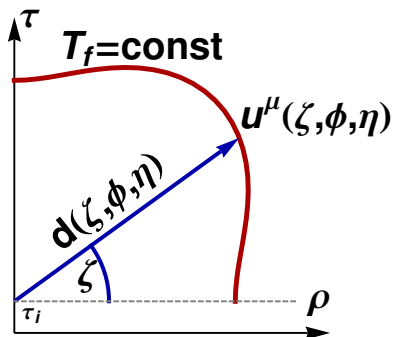
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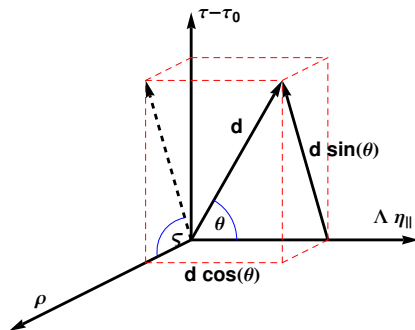
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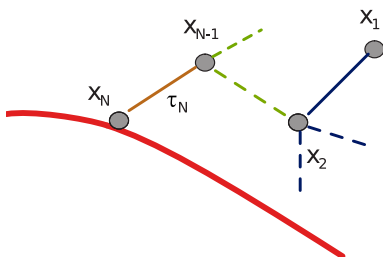
### ■ Lhyquid3D



# Physics behind THERMINATOR 2

## decay of resonances in cascades

- incorporated all of the four-\*\*\*\* and three-\*\*\* resonances,
- excluded all single-\* resonances, and practically all double-\*\* resonances listed in the Particle Data Tables



- resonances decay after some time  $\tau$  with probability  $\Gamma \exp(-\Gamma\tau)$ , where  $1/\Gamma$  is the lifetime,
- the decay is calculated in the rest frame of the resonance,
- two-body and three-body decays are implemented according to the branching ratios taken from the PDG tables,
- products of the decay are boosted again to the hypersurface-element frame,



# Physics behind THERMINATOR 2

information stored in ROOT event files

Each event-entry in the `eventXXX.root` file has the following information for each particle

- space-time coordinates  $(t, x, y, z)$ ,
- mass, energy and momentum  $(E_p, p_x, p_y, p_z)$
- **PDG code** of the particle, its parent and the primordial particle
- particle index in cascade — full **decay history**

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ROOT scripts produce figures based on the information in the `eventXXX.root` files

- $p_T$ - or  $m_T$ -spectra,
- rapidity or pseudorapidity distribution,
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The HBT code calculates the nominator and the denominator of the two-particle correlation function and stores in separate files.

Fitting program (*not included in the official distribution*) extracts the HBT radii.

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system requirements and compilation

TH2 requires:

- C++ compiler (*gcc*, etc.)
- ROOT libraries and include files

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How to get TH2 running (**BETA version**)

- download & unpack source package `therminator2-beta-1.tar.gz`  
from `http://www.ifj.edu.pl/dept/no4/nz41/therminator2/`
- compile with `make`,
- default installation `make install`.

# How to use TH2

## manipulate settings

### The out-of-the-box run:

- by default TH2 is set to `Lhyquid2DBI` freeze-out model with the hypersurface describing RHIC top energy data for 20-30% in centrality. Generates 500 events.
- event file (`event000.root`), file holding the average multiplicity of primordial particles (`fmultiplicity_XXXXXXXX.dat`) are stored in the subdirectory `./events/lhyquid2dbi-rhicAuAu200c2030Ti455ti025Tf145/`
- figures and correlation function will be stored also in that directory.

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### Having fun with the basic settings of TH2:

- main program (`therminator.ini`): more events, different freeze-out model, +more technical settings,
- freeze-out model (`./fomodel/lhyquid2dbi.ini` or any other i.e. `cracow.ini`, `blastwave.ini`): model parameters, choice of hypersurface, etc.

# Possible extensions of TH2

modification of existing models

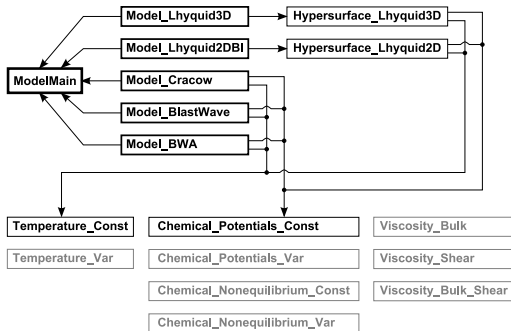
space-time dependent  
thermodynamic variables

- temperature  $T$
- chemical potentials  $\mu_B, \mu_{I_3}, \mu_S$
- fugacity  $\Gamma$  with  $\lambda_{q,s,c}, \gamma_{q,s,c}$

viscosity correction for

- bulk,
- shear,
- both bulk and shear

C++ class derivation diagram





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and how can we help you in doing so

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- User has output from his hydro code [**hypersurface**]:
  - save hydro-output in our XML format [in case you like our models],
  - provide such output with description, so we can prepare an interface for you,
  - tell us how to parametrize your hypersurface data.
  - we will build a `Model_<your-model-name>` class in C++ and add it to the code,

# FAQ: How to add my own freeze-out model

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- Let us assume that the user has basic knowledge of C++
  - create a c++ class `Model_<your-model-name>.cxx` that has a function `double GetIntegrand(ParticleType* aPartType);` defined. This function returns a value of the Cooper-Frye integrand and generates  $x^\mu$  and  $p^\mu$  of a particle of a given type.
  - user-model may be derived from already defined classes like `Hypersurface2D`, `Hypersurface3D`, `Temperature`, `Chemical` or `Viscosity`
  - define the volume of the `mHyperCube` — for Monte-Carlo procedure (variable defined in the `ModelMain` class),
  - not obligatory: CRC-32 `mHash` value for the model parameters, character string `mDescription` with the model current parameters
  - make your model choosable by adding in a choice in `Integrator` class and main program,
  - compile debug and **enjoy!**

# FAQ: How to add my own freeze-out model

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- e-mail us if you have problems or just want to consult:

**[Mikolaj.Chojnacki@ifj.edu.pl](mailto:Mikolaj.Chojnacki@ifj.edu.pl)**

# Hypersurface file format

XML version 1.0

```

<?xml version="1.0" encoding="UTF-8" ?>
<!DOCTYPE HYPERSURFACE [
...
<HYPERSURFACE filename="rhicAuAu200c2030Ti455ti025Tf145" version="1.0">
  <PARAMETERS type="model">
    <PARAM name="Tau_i" unit="fm">0.25</PARAM>
    <PARAM name="Temperature" unit="MeV">145.</PARAM>
    <PARAM name="Mu_B" unit="MeV">28.5</PARAM>
    <PARAM name="Mu_I3" unit="MeV">-0.9</PARAM>
    <PARAM name="Mu_S" unit="MeV">6.9</PARAM>
  </PARAMETERS>
  <PARAMETERS type="experimental">
  <PARAMETERS type="hydro_code_EoS">
  <PARAMETERS type="hydro_code_initial_conditions">
  <PARAMETERS type="hydro_code_equation">
  <!-- Included VECTOR3D names : Distance, FluidVt, FluidPhi -->
  <VECTOR3D name="Distance" unit="GeV^-1">
    <AXIS name="Zeta">
      <PAR name="min" unit="rad">0.</PAR>
      <PAR name="max" unit="rad">1.5708</PAR>
      <PAR name="pts">91</PAR>
    </AXIS>
    <AXIS name="Phi">
    <AXIS name="">
  <DATA points="8281">
34.869887481893976>      34.90422611298513>      35.00716959428196>
  </DATA>
</VECTOR3D>

```